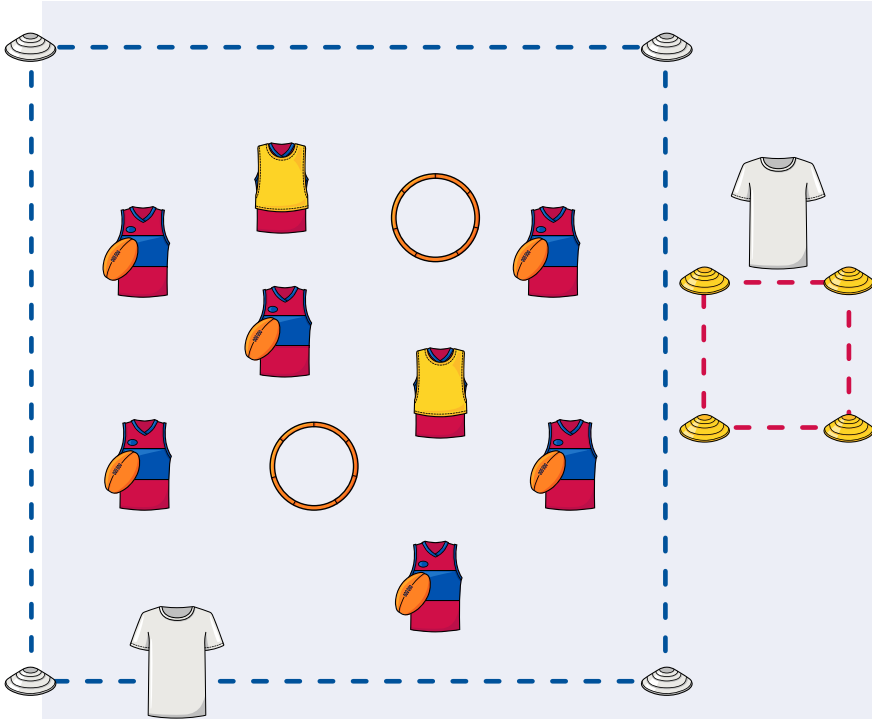


SHARKS AND ISLANDS



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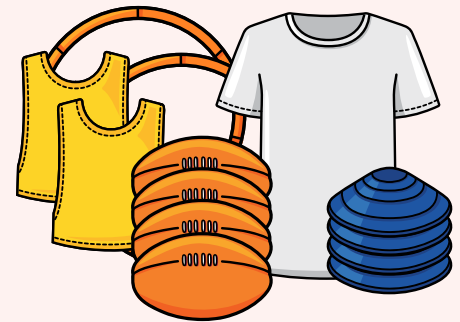


HOW TO PLAY

- 1 Auskickers in bibs are the “Sharks” and are “it”. Auskickers who make it inside the hoops (“on the Islands”) are safe and can’t be tagged by the Sharks.
- 2 Auskickers are only allowed on the Island for three seconds before they have to leave!
- 3 When an Auskicker is tagged, they run to the tag zone and complete a football skill (for example, handball to themselves or complete five bounces). Once they complete the skill, they can go back to the game. An adult can help Auskickers at the tag zone.
- 4 Swap the Sharks every now and then so everyone gets a go.

EQUIPMENT

A stack of footballs, 4 cones, 2 hoops, 2 bibs & 1-2 adults per group.



SET-UP

Put two hoops inside the playing area. On the outside mark out a smaller “tag zone” with four cones.

Give two Auskickers bibs and the others a football each.

CHANGE IT UP

- Have only one Island or increase the number of Sharks.
- You can even add new rules to the game. For example, Auskickers skip about, or when someone comes out of the tag zone they have a turn to be “it”.