



**HERALD SUN SHIELD
COMPETITION
GUIDELINES & RULES**

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KEY CONTACT INFORMATION

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HERALD SUN SHIELD COMPETITION INFORMATION

The four divisions of the competition are:

Herald Sun Shield Premier Competition (Boys) – Senior and Intermediate:

School Sport Associations will compete in two (2) divisions of the Herald Sun Shield Boys Competition

Four School Sports Associations will compete in Division 1 of the Senior and Intermediate Herald Sun Shield Boys Competition.

Remaining School Sport Associations will compete in Division 2 of the Senior Herald Sun Shield Boys Competition

SSA representative schools from both Division 1 and 2 compete (within respective divisions) in Divisional Semifinals on a specified date determined by AFL Victoria.

**A round-robin tournament, or Qualifying final, may be played if participating SSAs in Division 2 exceed 4.*

Grand Final will be played on the best available venue

Herald Sun Shield Premier Competition (Girls) – Senior and Intermediate

School Sport Associations will compete in two (2) divisions of the Herald Sun Shield Girls Competition

4 School Sport Associations will compete in Division 1 of the Senior and Intermediate Herald Sun Shield Girls Competition

Remaining School Sport Associations will compete in Division 2 of the Herald Sun Shield Girls Competition

SSA representative schools from both Division 1 and 2 compete (within respective divisions) in Divisional Semifinals on a specified date determined by AFL Victoria.

**A round-robin tournament, or Qualifying Final, may be played if participating SSAs in Division 2 exceed 4.*

Grand Final will be played on the best available venue

The AFL Victoria Insurance Policy

The AFL has arranged Public Liability Insurance for a sum Insured of \$20,000,000 to cover its legal liabilities. The AFL expects each school involved in Australian Football programs to maintain public liability insurance to sufficiently cover its legal liabilities. At its own discretion, each school may want to consider purchasing personal accident insurance to protect it against claims for non-Medicare medical expenses arising from this Australian Football program, or any other school program.

Herald Sun Shield Boys Competition – Senior and Intermediate

IMPORTANT COMPETITION INFORMATION- BOYS COMPETITION

TEAM NUMBERS

Each team will consist of eighteen players and six interchange players. Any request for additional players must be agreed upon by both teams.

TEAM LIST

All teams need to submit their team list 48 hours prior to the AFL Victoria Senior Herald Sun Shield competition, unless otherwise stated by AFL Victoria. Please make sure all your details are correct and filled out properly.

To be submitted to Nicholas Holloway at Nicholas.holloway@afl.com.au

TEAM SHEETS

One team sheet is to be completed by the team manager and handed to the nominated AFL Victoria Representative at least 15 minutes prior to the commencement of each match. These will then be given to the match manager.

**See Appendix A for a copy of the Team Sheet*

PLAYING UNIFORMS

Correct Uniform must be worn—matching socks, shorts and jumpers to be worn.

No jewellery is to be worn. When identifying players wearing prohibited jewellery, field umpires will issue a verbal warning; if prohibited jewellery is not removed the field umpire will stop play and issue the player with a Yellow Card. This player will then be required to leave the field for ten minutes and cannot be replaced. Play will recommence with a free kick awarded to the opposition team from where the ball was positioned when the umpire stopped play

The wearing of mouth guards is highly recommended in all official Herald Sun Shield matches
Footballs must be a full size leather Sherrin football for games.

GAME FORMAT

Games are played over 4 twenty minute (20) quarters.

Time-on Rule;

There is no time-on in the Herald Sun Shield Competition except for a blood rule or stretcher.

In the event of a blood rule or an injury requiring a stretcher to enter the field of play the officiating field umpire will call for injury.

Injury time-on in any Herald Sun Shield match will not exceed an accumulated time of **15 minutes**.

The officiating time-keeper will be responsible for recording injury time-on. Should a stretcher be required on more than one occasion in one match the injury time-on rule will only be applied for the remainder of the 15 minutes, for example if the stretcher took 10 minutes in the first incident, then time will only be stopped for a further 5 minutes for the second stretcher incident.

Should a game be interrupted for a time exceeding 15 minutes, match time will resume counting down once the 15 minutes has elapsed, with match-play resuming once the injury time-on has concluded as directed by the officiating field umpire.

Should the match time elapse due to serious injury, and the elapsed playing time of the match was prior to the half time siren sounding, the match will be replayed. If the match has progressed beyond the half time interval and is unable to proceed, the scores of the teams at the time the match was abandoned will be deemed to be the final scores of the match and shall be used in the calculation of percentage.

The designated breaks between quarters for all Program matches shall be as follows:

1/4 Time - 5 Minutes

1/2 Time – 15 Minutes

3/4 Time – 5 Minutes

If Division 2 requires a round-robin format to cater for more than 4 SSA's, semi-final games will be played over 2 fifteen minute (15) halves. With five minutes (5) for half time. The top two teams after the conclusion of the round-robin, based on match points and percentage, will play off on a separate day for the Division 2 grand-final.

MODIFIED RULES

*Rules as per the Laws of Australian Rules Football

DRESSING ROOMS

The AFL Victoria will provide adequate change room facilities for all participating teams. COVID rules will apply. It will be the schools responsibility to look after all belongs in the change rooms, AFL Victoria will not take responsibility for anything that goes missing from these change rooms. AFL Victoria recommends that you appoint someone to stay in your change rooms at all times.

***Keep in mind that it is expected that the rooms are to be in immaculate condition during and after the game**

RULES AND REGULATIONS- HERALD SUN SHIELD COMPETITION- BOYS COMPETITION

1.0 CO-ORDINATING BODY

AFL Victoria will conduct the following competitions:

- Herald Sun Shield – Senior and Intermediate
- Herald Sun Country Shield

2.0 TEAM CONDUCT

All Schools and Sporting Associations, including Coaches, Officials, Players and Supporters, that enter the AFL Victoria Herald Sun Shield Competition fully support the Codes of Conduct for this premier competition, as introduced by AFL Victoria. **see Appendix C for a copy of the Codes of Conduct* Should any player, coach or official act in such a manner as to bring the competition or game into disrepute, they shall be disciplined by AFL Victoria in conjunction with the applicable schools. An AFL Victoria tribunal will be the sole arbiter in all cases and will have the authority to disqualify any school from the competition for one or more years.

3.0 COMPETITION FORMAT

3.1 Competition Structure

AFL Victoria shall be responsible for determining the program of matches.

AFL Victoria has the right to decide the date, time and location of the matches. AFL Victoria will endeavor, where possible, to plan matches and venues to reduce travel and timing issues.

Team nominations of 24 players are due 48 hours prior to the Match, unless otherwise stated by AFL Victoria.

3.2 Promotion and Relegation

Promotion and Relegation will be reviewed on an annual basis based on application by School Sporting Associations, taking into consideration performance in recent Herald Sun Shield matches. Any promotion and relegation decisions relating to the competition division will be made by AFL Victoria in consultation with the appropriate School Sport Associations. In the case that an agreement cannot be made cannot be made between appropriate SSA's; AFL Victoria will determine the allocation of Schools to each division. **see Appendix D for a copy of the Promotion and Relegation Application form*

3.3 Semi-Finals

AFL Victoria will coordinate Semi Final Days/locations on an annual basis.

3.3.1 Herald Sun Shield Competition

At the completion of School Sport Association Football Home and Away Competitions the Premier Team/ the teams finishing first on the ladder in each Schools Sport Association will play off in a Semi Finals.

Schools Sport Associations will be ranked based on the previous year's Herald Sun Shield Competition results. Premier team and runner up team will represent position 1 and 2 respectively on the ladder. Position 3 and 4 will be determined by points and percentage from the previous year's competition. (*If a new association enters the competition they will take the position of the previously competing SSA based on the previous year's results for consistency)

The Semi Final format will be as follows:

- Previous Grand finalists from the preceding year will not play each other
- The Semifinal from the previous year will not be repeated in the following year
- In the instance where a new Sport association enters the competition via promotion/relegation the SSA's will assume the position of the SSA's it is replacing

HSS Boys Division 1 and Division 2 Semi Finals format will be rotated annually to create the fairest possible outcome and avoid previous grand finalist associations playing play each other in the subsequent year.

Format of Semi Final Playoff may be altered by AFL Victoria in consultation with SSA's on an annual basis

If a new Division is introduced to the competition a format will be created by AFL Victoria in consultation with SSA's on an annual basis. This is dependent on the number of participating associations and will be readdressed annually.

3.4 Grand Finals

AFL Victoria will coordinate Grand Final days/locations on an annual basis.

3.4.1 Herald Sun Shield Competition

The Premier Team of each Semi Final will play off in a Grand Final. In the case of a round-robin for Division 2, the top two ranking teams after the conclusion of the semi-final round-robin will play off in a Grand Final.

Grand Final for Division 1 will be played on the MCG subject to availability on a bi-annually rotating schedule

**If MCG unavailable (Division 1 GF) and/or on alternating years the next best available ground will be used as GF venue*

4.0 ROLES OF KEY PERSONNEL

4.1 AFL Victoria Head Office Staff

Co-ordinate the Herald Sun Shield Competitions including Semi Finals and Grand Finals
Co-ordinate all arrangements for the matches within all AFL Victoria sanctioned Herald Sun Shield (Semi Finals & Grand Finals)

Receive match details from all categories of the competition (team sheets/results etc.)

AFL Victoria will source & supply the following officials for all Herald Sun Shield Competitions:

- The best available ground for all Herald Sun Shield Football matches

- Goal Umpires
- Field Umpires
- Boundary Umpires
- Timekeepers
- Match Day Manager
- Interchange Steward
- Match day footballs
- Herald Sun shield and best player medal
- On-site Medic (please note below)

It is the responsibility of participating schools to provide at least ONE First Aider per team. It is the responsibility of this qualified First Aider to attend medical incidents on field. The on-site Physiotherapist/Medic will only be required to enter the field under an emergency. The purpose of the on-site Physiotherapist/Medic services is to provide off-field assistance with injuries or medical circumstances that require further treatment and/or observation. In the event of a suspected concussion, the AFL Victoria appointed Physiotherapist/Medic has authority to complete a concussion test and make final judgement on continuation of play by the affected player/s. Should the school have qualified personnel present to conduct appropriate concussion testing the school has the authority to do so, in which case Duty of Care is transferred solely to the school.

4.2 AFL Victoria Regional Development Managers

Co-ordinate the Country Shield in their designated zone

Be responsible for the schools from their respective metropolitan zones or country regions in the Shield Competitions

Distribute Herald Sun Shield Information to Principals, Sport Coordinators and Coaches of all relevant schools

Distribute footballs to all competing schools

Confirm a regional method for the appointment of Umpires

In non-government sections conducted by the AFL Victoria Region, circulate draws and results to all participating school Sport Coordinators

Follow AFL Victoria policy in following up on players reported or ordered from the field.

Normally, complete and forward standard letters to school principals in respect to player/s ordered from the ground

Attend personally, where possible, matches to establish region winners

Forward to an AFL Victoria staff member all match details (team sheets including results, goal kickers, best players and "ordered off" players) and match day checklist

Distribute medallions for the best player in each school for its series of matches

Act as Independent steward at each match they attend should any incident arise

4.3 Umpires

Central umpires are to enforce the rules (as listed under "Match Rules")

Central umpires have the authority to call time on in any extreme circumstances which they see fit (undue delay in time e.g. Stretcher) **see time-on rule under game format page 7*

Central Umpires have the authority to call an investigation immediately after a match with both coaches and an independent steward should any incident arise

Any modifications to these rules may occur only through a conference of both coaches with the Regional/Development manager (only if present) and the Central Umpire prior to the commencement of the match

To receive a team sheet from each School (coach or team manager) prior to the commencement of the match

To ensure that details of any player ordered from the ground are recorded on the regional Match Managers Team Sheet

4.4 Match Manager

AFL Victoria will provide a Match Day Manager for all Herald Sun Shield Competitions. This role is to ensure that the matches are played in the correct spirit and he has the power, along with the umpire, to enforce the order off and time on rules.

4.5 Coaches

The coach of a school team would normally be a teacher in that school. Both coaches are responsible for briefing the umpires prior to the commencement of the match to clarify the order off and time on rules and any other relevant issues. It is highly recommended that any school competing in the Herald Sun Shield be coached by at least a Level One accredited coach in Australian Football, or they be completing a Level One course in the season in which they are competing. Coaches should realise that their attitude and demeanor are key factors in their respective team's behavior, on and off the field.

4.6 Team Manager

Schools may choose to use this position (another teacher/parent or a responsible student could fill the role) to streamline the organisation involved. The Team Manager would be responsible for such things as the completion, distribution and collection of team sheets, controlling school equipment (jumpers, siren, bell, whistle, flags etc.) the valuables of players while on the field, and liaising with the Match Manager whilst the match is in progress.

4.7 Time Keepers

AFL Victoria will supply timekeepers for all Herald Sun Shield competitions. Timekeepers must be seated together at all times, free from outside influences (parents, teachers and students). AFL Victoria will provide siren/bell and accurate watch/clock. At the signal of the central umpire, and only at this time, will time on be added by the time keeper.

4.8 Interchange Stewards

AFL Victoria will supply an Interchange Steward for all Herald Sun Shield Competitions. For all matches, the use of interchange is the responsibility of the two coaches. Any request for additional interchange player must be mutually agreed upon by competition coaches prior to the game and approved by an AFL Victoria staff member. It is essential that the competition maintains the highest standard of professionalism possible in all areas of the game both on and off the field.

5.0 MATCH INFORMATION

5.1 Age and status of players

The senior competition will be limited to registered full time secondary students from year 11-12 who are under 20 years of age on 1st January in the competition season, with an additional five year 10 players permitted on the team list without need of an application. Any players exceeding five year 10 players, or any players below year 10 level, will require an application submitted to AFL Victoria 48 Hours prior to competition.

The intermediate competition will be limited to registered full time secondary students from year 9-10 who are under 18 years of age on 1st January in the competition season, with an additional five year 8 players permitted on the team list without need of an application. Any players exceeding the five year 8 players, or any players below year 8 level, will require an application submitted to AFL Victoria 48 hours prior to competition. **see Appendix E for player permit forms*

Under no circumstances are players permitted to represent a School Team in more than one competition level of the Herald Sun Shield within the same competition year.

It should be noted that it is intended in these conditions that there is an exclusion of students who are undertaking a paid daily vocation whilst doing schooling regardless of hours of study

Where two teams also play in another secondary school competition, it is recommended that a single game be played and the result count for both competitions

The intention of this rule is to avoid excessive demand on younger player's footballing commitments

5.2 Uniforms

Players are to wear numbered school jumpers and matching shorts. Correct socks must also be worn.

Players will only be permitted to wear flesh coloured bicycle pants (ie. Skins) under their shorts

If two schools have the same or similar jumpers then a set of jumpers can, with advanced notice, be arranged through Regional/Development Managers

The first team named school will be named as the 'home team' and will wear coloured shorts. The second named team will be the away team' and will wear white shorts.

Schools should ensure their teams have both coloured and white shorts

5.3 Duration of Matches

PRELIMINARY ROUNDS

When teams are required to travel, it is requested that the starting time be 1:30PM at the latest.

Matches will be four quarters of 20 minutes with no time-on (only to be added at the discretion of the central umpire in exceptional circumstances where there is an undue delay in play (i.e. Stretcher)

In the 'Boys competition' Schools will be allowed a break of five minutes at quarter time; 15 minutes at half time and five minutes at 3 quarter time

¼ TIME- 5 minutes

½ TIME- 15 minutes

¾ TIME- 5 minutes

SEMI FINALS & GRAND FINALS

Matches will be four quarters of 20 minutes with no-time on (Time shall only be added at the discretion of the central umpire in exceptional circumstances where there is an undue delay in play i.e. Stretcher, **see time-on rule under game format page 7*)

Schools will be allowed a break of five minutes at quarter time; 15 minutes at half time and five minutes at 3 quarter time

If Division 2 requires a round-robin format to cater for more than 4 SSA's, semi-final games will be played over 2 fifteen minute (15) halves. With five minutes (5) for half time.

Should the scores be tied at the 20-minute mark of the fourth quarter, play will continue as normal, with the siren being sounded to mark the end of the match when the next score is registered

Should the scores be tied at the end of the 15-minute mark of the second half in a round-robin format then the final siren will sound and the game will be declared a draw, with each team receiving 2 ladder points.

5.4 Abandoned Games

Should a match be abandoned through the game being brought into disrepute by one team as identified by the umpire/s, the following conditions shall apply for the winning school at the time of abandonment:

If leading by less than 30 points they shall be awarded a 30-point winning margin

If leading by more than 30 points the margin at the time of abandonment will be doubled to calculate the winning margin

If trailing at the time of abandonment, they shall receive a 30-point winning margin
In all cases, the disqualified team shall receive the score accumulated at the time of abandonment

If the match is abandoned due to unsatisfactory match condition (i.e. Poor light, flooding), the teams shall depart from the arena for a period of thirty (30) minutes

If the match is unable to recommence within such thirty (30) minute period and the elapsed playing time of the match was prior to the half time siren sounding, the match will be replayed

If the match has progressed beyond the half time interval and is unable to proceed, the scores of the teams at the time the match was abandoned will be deemed to be the final scores of the match and shall be used in the calculation of percentage.

5.5 Tied Pool

Should two schools be equal first on points and percentage in their pool, the winner will be determined by the winner of their preliminary round match. Should these teams have tied in the preliminary round match; the decision will be based on the team who defeated the third placed team by a greater margin.

5.6 School Team Officials

It is strongly recommended that all officials appointed by the school are in serviced accordingly. It is compulsory that each school provides:

- Coach
- Qualified First Aid/Trainer

Schools are encouraged to utilize available teachers or responsible students to assist as team runners, trainers, statisticians etc.

5.7 Grounds

Playing grounds and conditions must be appropriate to keeping with the standard of the competition.

Recommended ground size length 135-185m, width 110-155m

First named schools is the home team, unless other arrangements have been agreed upon
Opposing Schools must be consulted by the home team at least 48 hours prior to the match
is there is to be a change of venue (due to ground condition, weather, council demand etc.)

Should the two competing schools not agree on a suitable venue, the Regional/Development Manager may be contacted to arrange a mutual venue

The Home team is responsible for goal post padding and clear line markings, i.e. centre square, boundary and goal square

Goal post padding and correct marking of oval is essential

6.0 RISK MANAGEMENT

For the safety and wellbeing of all participants, spectators and officials, coaches are to ensure that:

- Goal posts are padded and secure, the ground surface (including the pitch area) and change rooms are to a satisfactory standard, and lines are clearly marked with the boundary line at least three (3) metres from the fence
- Boundary area and fencing safe
- Access to emergency numbers and communication

- Safe climatic conditions
- Accredited trainer/first aid kit is accessible
- Have the ability to sense a volatile situation out on the ground and have control over team, officials and spectators
- Be “player safety” aware- ie.mouth guards etc.
- Assess surrounding conditions i.e. Major road way, gullies, water etc.
- Players complete adequate preparation and warm-up/warm-down
- Access to the stretcher which must be used only by qualified first aid/trainer

A match day checklist is to be used for each game played in all herald sun secondary school football competitions

**See appendix B for a copy of the Match Day checklist*

- a) Any player who is aware or becomes aware or where there are reasonable grounds to suspect that he/she has hepatitis B or HIV shall immediately report the fact of infection or that he/she suspects the he/she may be infected, to the AFL Victoria General Manager
- b) A player shall if requested by the AFL Victoria General Manager provide a sample of blood for testing for blood borne infections in accordance with any directions given by the AFL Victoria General Manager
- c) The AFL Victoria General Manager shall ensure so far as is practicable that the request that the player provide a sample of blood and the results of such testing remain confidential
- d) A player shall immediately upon request by the AFL Victoria General Manager be vaccinated for Hepatitis B and/ or provide evidence of Hepatitis B vaccination
- e) No school shall allow any player to participate in any school match or continue to participate in any school match for so long as such player:-
 - i. is bleeding; or
 - ii. has blood on any part of their person or uniform
- f) Without limiting the generality of paragraphs (e) and (f) hereof, a player shall immediately upon a direction by a field umpire, boundary umpire, goal umpire or emergency umpire leave the playing arena through the interchange area where such umpire if of the opinion that the player is bleeding or has blood on any part of his person or uniform. Upon being directed to leave the playing arena, a player shall not return or take any further part in any school match until and unless:
 - i. The cause of any such bleeding has been abated;
 - ii. The injury is securely covered to the extent that no visible blood shall emanate therefrom
 - iii. Any blood-stained article of uniform has been removed and replaced; and
 - iv. Any blood on any part of the player’s person has been thoroughly cleansed and removed

A player directed to leave the field may be replaced by another player listed on the sheet. A replacement player may enter the field while a player that is being replaced is leaving the field. If a replacement player does not enter the field by the time the directed player leaves the field, the umpire shall re-commence play immediately.

On observing that a player is bleeding or where any item of uniform or any part of the player is otherwise covered in blood, the umpire shall cause the resumption of play to be detained after the first break in play following detection of such injury or blood, so that the player can leave the field. A player who refuses to promptly obey a direction of an umpire given accordance with this paragraph shall be reported by the umpire and such refusal shall be deemed to constitute a reportable offence under the Laws of the Game of Australian Football.

- g) Each school ensure that the team medical Officer or trainers and all other persons treating players of a Club shall wear protective gloves
- h) Each school shall ensure that any bloodied item of uniform or clothing of a player is placed as soon as possible in a hygienic sealed contained and discarded or destroyed

- i) Each school shall ensure that all towels, wipes, bandages, dressings and other materials used in the treatment of bleeding players shall be placed in a hygienic sealed container and discarded or destroyed
- j) Each school shall ensure that all dressing rooms and other areas occupied by the school prior to, in the course of or immediately following the completion of any school match are kept clean and that no blood shall remain on any surface, equipment, hand basin, toilet, shower, bath or other area. All such surfaces, equipment and areas shall be cleansed and disinfected immediately after contact with blood.

6.1 Order Off Rule

The umpire in charge of a match shall have the power to send a player from the field for a period of ten (10) minutes of playing time (during which time a replacement shall be permitted).

The player sent off must report to his Team Manager. The Team Manager in conjunction with the opposition Team Manager and Timekeepers will inform the player when he/she is able to return to the field.

A player sent off does not have to be reported. But a player reported must be sent off for the ten minutes.

A second offence warranting send-off means the player must be reported and remain off the field for the duration of the match (with replacement again allowed). **see Appendix F for a copy of the Notice of Report form*

Process for Reported Players

6.1.1 Yellow Card

Yellow Card (Non-reportable Incident): Will be applied to a player who displays general misconduct whereby the officiating umpire does not deem the incident reportable eg : disputing a decision, bad language, throwing a mouth guard, wrestling and undue rough play. The player will be removed from the field for 5 minutes - The player cannot be replaced. Any player who incurs a second yellow card in the same game will be removed from the playing field for the remainder of the match (replacement allowed after 10 minutes)

6.1.2 Red Card

Red Card (Reportable Incident): Will be applied to a player who actions are deemed to be reportable ie. striking, charging, dangerous bumping to the head, tripping by foot or leg, avoidable contact with an umpire. The player will be removed from the playing field for 15 minutes (one quarter equivalent) - The player cannot be replaced.

6.1.3 Black Card

Black Card (a seriously reportable offence): Will be applied to a player who actions are deemed to be extremely negligent ie. king hit, head butting, kicking or second offence for striking, charging, dangerous bumping to the head, tripping by foot or leg, avoidable contact with an umpire - The player cannot be replaced for the remainder of the game

Racial Vilification: If heard by the umpires will incur a Black Card, the offending player is to be sent off the rest of the game – cannot be replaced and a written description must be detailed on the match report or separate sheet of paper, by the umpires.

Claims of racial vilification [not heard by an umpire(s)]: the complaint must be referred to both coaches for appropriate follow up by the school(s) involved; and if required the matter will be referred to AFL Victoria for further investigation.

6.1.3 Obligation on Umpires to report

Where a person is involved in an incident that may constitute a Reportable Offence, the umpire shall report that person with such reportable offence. Set penalties will apply for

some reportable offences however if the officiating umpire deems the reportable offence too severe the matter will be referred to a Tribunal set up by AFL Victoria.

6.1.4 Process for reporting Players

The reporting Umpire is to notify the Team Manager of any reports at the end of the game. The Team Manager is then to notify the Competition Manager on the same day the report is made.

The reporting Umpire must complete a Match report outlining the circumstances of the incident and these are to be supplied to both acting Team Managers

Set penalties will apply for most reportable offences are outlined in Appendix F

All offences considered too severe will be referred to an AFL Victoria Tribunal to determine the appropriate penalty

AFL Victoria is to then set up Tribunal (if necessary) consisting of:

- Chairperson – Appointed by AFL Victoria
- Up to two (2) AFL Victoria Staff or other persons appointed to act as tribunal members.

Where possible any penalties given will be imposed for the remaining duration of the competition.

If imposing any part of the penalty during the competition is not possible, reference will be made to the player's school regarding the incident and subsequent finding.

6.1.5 Maximum Order Off Penalty

Any school which has three or more players red carded during the game the match will be forfeited

6.2 Video Reporting by Umpires

- a) Upon viewing a video recording of a Match in which a field umpire has officiated, where a person is involved in an incident that may constitute a Reportable Offence the field Umpire shall:
 - i. Report that person by completing a Notice of Report in the form prescribed by the Match Day Manager from time to time; and
 - ii. Lodge a copy of the Notice of report with the appropriate AFL Victoria staff member
- b) A person may be reported on the basis of a video recording regardless of the source of the video
- c) A field umpire shall report a person under Regulation 6.2 (b) by no later than 6 hours after the completion of the match, unless in the opinion of the Match Day Manager, it will be unjust if the report could not be made outside the prescribed time.

7.0 UNIFORMS

7.1 Players' boots, jewellery and protective equipment

INTERPRETATION

Protective Equipment includes but is not limited to

- (a) mouth guards;
- (b) hard-shell helmets; (c) shoulder pads;
- (d) back supports;
- (e) arm guards; and knee braces; (f) knee pads
- (g) any other item designated as such by the relevant controlling body.

7.1.1 Compulsory Protective Equipment

- a) The wearing of mouth guards is highly recommended in all official Herald Sun Shield matches.
- b) Jewellery of any description must not be worn whilst playing, including metal hair pins ie. Bobby pins. Body piercing must be removed and cannot be covered by taped. When identifying players wearing prohibited jewellery, field umpires will issue a verbal warning; if prohibited jewellery is not removed the field umpire will stop play and issue the player with a

Yellow Card. This player will then be required to leave the field for ten minutes and cannot be replaced. Play will recommence with a free kick awarded to the opposition team from where the ball was positioned when the umpire stopped play.

8.0. THE FOOTBALL

8.1 Supply and selection of footballs

Footballs will be supplied by AFL Victoria for all official Herald Sun Shield Matches
All official Herald Sun Shield and Country Shield matches will use a Full Size leather match ball.

9.0 TEAM REQUIREMENTS

9.1 Number of players in team

- a) A team must consist of no more than 18 players, who may be on the Playing Surface at any one time, with no more than six (6) Interchange Players.
**Any request for additional players must be agreed upon by both teams in consultation with AFL Victoria*
- b) The minimum numbers of players to constitute a side shall be 11.

9.2 Team Benches

- a) A team may have up to a maximum of six (6) players on the interchange bench.

9.3 Lodging Team Sheet

Unless otherwise determined by AFL Victoria, a Team Sheet shall:

- a) list the names and numbers of the players in the Team;
- b) identify the interchange players;
- c) identify the captain; and
- d) list the name of the coach, team runner(s) and any other Official participating in the match.

9.3.1 Provision of Team Sheet

Completing and Lodging Team Sheet unless otherwise determined by a AFL Victoria, an Official of each team shall complete and lodge with an AFL Victoria representative its Team Sheet no later than 15 minutes before the scheduled commencement of a match.

10. MATCH RULES

Games are to be played in accordance with the Laws of Australian Rules Football, unless otherwise stipulated by AFL Victoria.

11. GAME PLAY

11.1 Tagging/Flooding

The player whose sole objective is to contest the ball must be permitted to do so. Ethically it is the responsibility of coaches to provide the best possible teaching and learning conditions; therefore, the use of negative defensive tactics where the opposing players' sole objective is to prevent a player from gaining possession is not allowed. Tactics such as tagging and flooding are elements of the modern game; however, they are detrimental to the philosophy of providing an environment that maximises the desired fair, fun, fast, skillful and competitive elements of the game at this level.

12. OFFICIALS

- All water carriers (3 student's maximum) are to be clearly identifiable by school colours/uniform, e.g. school tracksuit or rugby top and must wear a florescent bib.
- Trainers (4 maximum) are to be clearly identifiable by white clothing.
- Trainers and water carriers are to perform their task and immediately leave the ground - they must not remain on the ground "spectating."

- Runners (1 per team) are to be clearly identifiable by school colours and distinguishable from trainers/water carriers. The runner's purpose is to deliver messages only – not stay on the ground to coach or spectate.
- Unless attending to an injured player, no official is permitted within the 50m arc during the time when a defensive player is preparing to kick in or in the act of kicking the football back into play after a behind has been scored.
- Where an official contravenes this law, the opposing team shall be awarded a free kick at the back line of the Centre Square, to be taken by the player from the opposing team closest to that location

Herald Sun Shield Girls Competition – Senior and Intermediate

IMPORTANT COMPETITION INFORMATION- GIRLS COMPETITION

TEAM NUMBERS

Each team will consist of eighteen players and six interchange players. Any request for additional players must be agreed upon by both teams.

Teams must have 11 of their own players to play an official match.

TEAM LIST

All teams need to submit their team list 48 hours prior to the AFL Victoria Senior Herald Sun Shield competition, unless otherwise stated by AFL Victoria.

Please make sure all your details are correct and filled out properly.

To be submitted to Nicholas Holloway at Nicholas.holloway@afl.com.au

TEAM SHEETS

One team sheet is to be completed by the team manager and handed to the nominated AFL Victoria Representative at least 15 minutes prior to the commencement of each match. These will then be given to the match manager.

**See Appendix A for a copy of the team sheet*

PLAYING UNIFORMS

Correct Uniform must be worn—matching socks, shorts and jumpers to be worn

The wearing of mouth guards is highly recommended in ALL official Herald Sun Shield matches.

Jewellery of any description must not be worn whilst playing, including metal hair pins ie. Bobby pins. Body piercing must be removed and cannot be covered by tape. When identifying players wearing prohibited jewellery, field umpires will issue a verbal warning; if prohibited jewellery is not removed the field umpire will stop play and issue the player with a Yellow Card. This player will then be required to leave the field for ten minutes and cannot be replaced. Play will recommence with a free kick awarded to the opposition team from where the ball was positioned when the umpire stopped play

Footballs must be a size four leather Sherrin football for games.

GAME FORMAT

Games are played over 4 twenty minute quarters.

Time-on Rule;

There is no time-on in the Herald Sun Shield Competition except for a blood rule or stretcher.

In the event of a blood rule or an injury requiring a stretcher to enter the field of play the officiating field umpire will call for injury.

Injury time-on in any Herald Sun Shield match will not exceed an accumulated time of **15 minutes**.

The officiating time-keeper will be responsible for recording injury time-on. Should a stretcher be required on more than one occasion in one match the injury time-on rule will only be applied for the remainder of the 15 minutes, for example if the stretcher took 10 minutes in the first incident, then time will only be stopped for a further 5 minutes for the second stretcher incident.

Should a game be interrupted for a time exceeding 15 minutes, match time will resume counting down once the 15 minutes has elapsed, with match-play resuming once the injury time-on has concluded as directed by the officiating field umpire.

Should the match time elapse due to serious injury, and the elapsed playing time of the match was prior to the half time siren sounding, the match will be replayed. If the match has progressed beyond the half time interval and is unable to proceed, the scores of the teams at the time the match was abandoned will be deemed to be the final scores of the match and shall be used in the calculation of percentage.

The designated breaks between quarters for the Herald Sun Shield Grand Final shall be as follows:

1/4 Time - 5 Minutes
1/2 Time – 15 Minutes
3/4 Time – 5 Minutes

If Division 2 requires a round-robin format to cater for more than 4 SSA's, semi-final games will be played over 2 fifteen minute (15) halves. With five minutes (5) for half time. The top two teams after the conclusion of the round-robin, based on match points and percentage, will play off on a separate day for the Division 2 grand-final.

MODIFIED RULES

Games are to be played in accordance with the Laws of Australian Rules Football, except for those rules stipulated below:

- Penalties are twenty-five (25) metres.

DRESSING ROOMS

AFL Victoria will provide adequate change room facilities for all participating teams. COVID rules will apply. It will be the school's responsibility to look after all belongings in the change rooms, AFL Victoria will not take responsibility for anything that goes missing from these change rooms. AFL Victoria recommends that you appoint someone to stay in your change rooms at all times.

***Keep in mind that it is expected that the rooms are to be in immaculate condition during and after the game**

RULES AND REGULATIONS- HERALD SUN SHIELD COMPETITION- GIRLS COMPETITION

1.0 CO-ORDINATING BODY

AFL Victoria will conduct the following competitions:

- Herald Sun Shield – Senior and Intermediate
- Herald Sun Country Shield

2.0 TEAM CONDUCT

All Schools and Sporting Associations, including Coaches, Officials, Players and Supporters, that enter the AFL Victoria Herald Sun Shield Competition fully support the Codes of Conduct for this premier competition, as introduced by AFL Victoria. **see Appendix C for a copy of the Codes of Conduct* Should any player, coach or official act in such a manner as to bring the competition or game into disrepute, they shall be disciplined by AFL Victoria in conjunction with the applicable schools. An AFL Victoria tribunal will be the sole arbiter in all cases and will have the authority to disqualify any school from the competition for one or more years.

3.0 COMPETITION FORMAT

3.1 Competition Structure

AFL Victoria shall be responsible for determining the program of matches.

AFL Victoria has the right to decide the date, time and location of the matches. AFL Victoria will endeavor, where possible, to plan matches and venues to reduce travel and timing issues.

Team nominations of up to 24 players are due 48 hours prior to the Match.

3.2 Promotion and Relegation

Promotion and Relegation will be reviewed on an annual basis based on application by School Sporting Associations, taking into consideration performance in recent Herald Sun Shield matches. Any promotion and relegation decisions relating to the competition division will be made by AFL Victoria in consultation with the appropriate School Sport Associations. In the case that an agreement cannot be made between appropriate SSA's; AFL Victoria will determine the allocation of Schools to each division. **see Appendix D for a copy of the Promotion and Relegation Application form*

3.3 Semi-Finals & Grand Finals

AFL Victoria will coordinate Semi Final Days/locations on an annual basis.
The Herald Sun Girls Competition will be divided into two (2) divisions; Division 1 & Division 2

4 School Sport Associations will compete in Division 1 of the Herald Sun Shield Girls Competition

Remaining School Sport Associations will compete in Division 2 of the Herald Sun Shield Girls Competition

SSA representative schools from both Division 1 and 2 compete (within respective divisions) in divisional semifinals on a specified date determined by AFL Victoria.

**A round-robin tournament may be played if participating SSAs in Division 2 exceed 4.*

Grand Final for Division 1 will be played on the MCG subject to availability on a bi-annually rotating schedule

**If MCG unavailable (Division 1 Senior GF) and/or on alternating years the next best available ground will be used as GF venue*

4.0 ROLES OF KEY PERSONNEL

4.1 AFL Victoria Head Office Staff

Co-ordinate the Herald Sun Shield Competitions including Semi Finals and Grand Finals

Co-ordinate all arrangements for the matches within all AFL Victoria sanctioned Herald Sun Shield (Semi Finals & Grand Finals)

Receive match details from all categories of the competition (team sheets/results etc.)

AFL Victoria will source & supply the following officials for all Herald Sun Shield

Competitions:

- The best available ground for all Herald Sun Shield Football matches
- Goal Umpires
- Field Umpires
- Boundary Umpires
- Timekeepers
- Match Day Manager
- Interchange Steward
- Match day footballs
- Herald Sun shield and best player medal
- On-site Medic (please note below)

It is the responsibility of participating schools to provide at least ONE First Aider per team. It is the responsibility of this qualified First Aider to attend medical incidents on field. The on-site Physiotherapist/Medic will only be required to enter the field under an emergency. The purpose of the on-site Physiotherapist/Medic services is to provide off-field assistance with injuries or medical circumstances that require further treatment and/or observation. In the event of a suspected concussion, the AFL Victoria appointed Physiotherapist/Medic has authority to complete a concussion test and make final judgement on continuation of play by the affected player/s. Should the school have qualified personnel present to conduct appropriate concussion testing the school has the authority to do so, in which case Duty of Care is transferred solely to the school.

4.2 AFL Victoria Regional Development Managers

Co-ordinate the Country Shield in their designated zone

Be responsible for the schools from their respective metropolitan zones or country regions in the Shield Competitions

Distribute Herald Sun Shield Information to Principals, Sport Coordinators and Coaches of all relevant schools

Distribute footballs to all competing schools

Confirm a regional method for the appointment of Umpires

In non-government sections conducted by the AFL Victoria Region, circulate draws and results to all participating school Sport Coordinators
Follow AFL Victoria policy in following up on players reported or ordered from the field.
Normally, complete and forward standard letters to school principals in respect to player/s ordered from the ground
Attend personally, where possible, matches to establish region winners
Forward to the AFL Victoria all match details (team sheets including results, goal kickers, best players and “ordered off” players) and match day checklist
Distribute medallions for the best player in each school for its series of matches
Act as Independent steward at each match they attend should any incident arise

4.3 Umpires

Central umpires are to enforce the rules (as listed under “Match Rules”)
Central umpires have the authority to call time on in any extreme circumstances which they see fit (undue delay in time e.g. Stretcher) **see time-on rule under game format page 19*
Central Umpires have the authority to call an investigation immediately after a match with both coaches and an independent steward should any incident arise
Any modifications to these rules may occur only through a conference of both coaches with the Regional/Development manager (only if present) and the Central Umpire prior to the commencement of the match
To receive a team sheet from each School (coach or team manager) prior to the commencement of the match
To ensure that details of any player ordered from the ground are recorded on the regional Match Managers Team Sheet

4.4 Match Manager

AFL Victoria will provide a Match Day Manager for all Herald Sun Shield Competitions
This role is to ensure that the matches are played in the correct spirit and he has the power, along with the umpire, to enforce the order off and time on rules.

4.5 Coaches

The coach of a school team would normally be a teacher in that school
Both coaches are responsible for briefing the umpires prior to the commencement of the match to clarify the order off and time on rules and any other relevant issues
It is highly recommended that any school competing in the Herald Sun Shield be coached by at least a Level One accredited coach in Australian Football, or they be completing a Level One course in the season in which they are competing
Coaches should realise that their attitude and demeanor are key factors in their respective team’s behavior, on and off the field

4.6 Team Manager

Schools may choose to use this position (another teacher/parent or a responsible student could fill the role) to streamline the organisation involved
The Team Manager would be responsible for such things as the completion, distribution and collection of team sheets, controlling school equipment (jumpers, siren, bell, whistle, flags etc.) the valuables of players while on the field, and liaising with the Match Manager whilst the match is in progress

4.7 Time Keepers

AFL Victoria will supply timekeepers for all Herald Sun Shield competitions
Timekeepers must be seated together at all times, free from outside influences (parents, teachers and students)
AFL Victoria will provide siren/bell and accurate watch/clock
At the signal of the central umpire, and only at this time, will time on be added by the time keeper

4.8 Interchange Stewards

AFL Victoria will supply an Interchange Steward for all Herald Sun Shield Competitions
For all matches, the use of interchange is the responsibility of the two coaches

Any request for additional interchange player must be mutually agreed upon by competition coaches prior to the game as well as an AFL Victoria representative

It is essential that the competition maintains the highest standard of professionalism possible in all areas of the game both on and off the field

5.0 MATCH INFORMATION

5.1 Age and status of players

The senior competition will be limited to registered full time secondary students from year 11-12 who are under 20 years of age on 1st January in the competition season, with an additional five year 10 players permitted on the team list without need of an application. Any players exceeding five year 10 players, or any players below year 10 level, will require an application submitted to AFL Victoria 48 hours prior to competition.

The intermediate competition will be limited to registered full time secondary students from year 9-10 who are under 18 years of age on 1st January in the competition season, with an additional five year 8 players permitted on the team list without need of an application. Any players exceeding the five year 8 players, or any players below year 8 level, will require an application submitted to AFL Victoria 48 hours prior to competition. **see Appendix E for player permit forms*

Under no circumstances are players permitted to represent a School Team in more than one competition level of the Herald Sun Shield within the same competition year.

It should be noted that it is intended in these conditions that there is an exclusion of students who are undertaking a paid daily vocation whilst doing schooling regardless of hours of study

Where two teams also play in another secondary school competition, it is recommended that a single game be played and the result count for both competitions

The intention of this rule is to avoid excessive demand on younger player's footballing commitments

5.2 Uniforms

Players are to wear numbered school jumpers and matching shorts. Correct socks must also be worn.

Players will only be permitted to wear flesh coloured bicycle pants (ie. Skins) under their shorts

If two schools have the same or similar jumpers then a set of jumpers can, with advance notice, be arranged through Regional/Development Managers or AFL Victoria staff

The first team named school will be named as the 'home team' and will wear coloured shorts. The second named team will be the 'away team' and will wear white shorts.

Schools should ensure their teams have both coloured and white shorts

5.3 Duration of Matches

SEMI FINALS & GRAND FINALS

When teams are required to travel, it is requested that the starting time be 1:30PM at the latest.

Matches will be four quarters of twenty (20) minutes with no time-on (Time shall only be added at the discretion of the central umpire in exceptional circumstances where there is an undue delay in play (i.e. Stretcher) **see time-on rule under game format page 19*

Schools will be allowed a break of five (5) minutes at quarter time; fifteen (15) minutes at half time and five (5) minutes at 3 quarter time during all matches

¼ TIME- 5 minutes

½ TIME- 15 minutes

¾ TIME- 5 minutes

Should the scores be tied at the 15-minute mark of the fourth quarter, play will continue as normal, with the siren being sounded to mark the end of the match when the next score is registered

5.4 Abandoned Games

Should a match be abandoned through the game being brought into disrepute by one team as identified by the umpire/s, the following conditions shall apply for the winning school at the time of abandonment:

If leading by less than 30 points they shall be awarded a 30-point winning margin

If leading by more than 30 points the margin at the time of abandonment will be doubled to calculate the winning margin

If trailing at the time of abandonment, they shall receive a 30-point winning margin

In all cases, the disqualified team shall receive the score accumulated at the time of abandonment

If the match is abandoned due to unsatisfactory match condition (i.e. Poor light, flooding), the teams shall depart from the arena for a period of thirty (30) minutes

If the match is unable to recommence within such thirty (30) minute period and the elapsed playing time of the match was prior to the half time siren sounding, the match will be replayed

If the match has progressed beyond the half time interval and is unable to proceed, the scores of the teams at the time the match was abandoned will be deemed to be the final scores of the match and shall be used in the calculation of percentage.

5.5 School Team Officials

It is strongly recommended that all officials appointed by the school are in serviced accordingly. It is compulsory that each school provides:

- Coach
- Qualified First Aid/Trainer

Schools are encouraged to utilize available teachers or responsible students to assist as team runners, trainers, statisticians etc.

5.6 Grounds

Playing grounds and conditions must be appropriate to keeping with the standard of the competition.

Recommended ground size length 135-185m, width 110-155m

First named schools is the home team, unless other arrangements have been agreed upon
Opposing Schools must be consulted by the home team at least 48 hours prior to the match is there is to be a change of venue (due to ground condition, weather, council demand etc.)

Should the two competing schools not agree on a suitable venue, the Regional/Development Manager may be contacted to arrange a mutual venue

The Home team is responsible for goal post padding and clear line markings, i.e. centre square, boundary and goal square

Goal post padding and correct marking of oval is essential

6.0 RISK MANAGEMENT

For the safety and wellbeing of all participants, spectators and officials, coaches are to ensure that:

- Goal posts are padded and secure, the ground surface (including the pitch area) and change rooms are to a satisfactory standard, and lines are clearly marked with the boundary line at least three (3) metres from the fence
- Boundary area and fencing safe
- Access to emergency numbers and communication
- Safe climatic conditions
- Accredited trainer/first aid kit is accessible
- Have the ability to sense a volatile situation out on the ground and have control over team, officials and spectators

- Be “player safety” aware- ie.mouth guards etc.
- Assess surrounding conditions i.e. Major road way, gullies, water etc.
- Players complete adequate preparation and warm-up/warm-down
- Access to the stretcher which must be used only by qualified first aid/trainer

A match day checklist is to be used for each game played in all herald sun secondary school football competitions

**See appendix B for a copy of the Match Day checklist*

- a) Any player who is aware or becomes aware or where there a reasonable grounds to suspect that he/she has hepatitis B or HIV shall immediately report the fact of infection or that he/she suspects the he/she may be infected, to the AFL Victoria General Manager
- b) A player shall if requested by the AFL Victoria General Manager provide a sample of blood for testing for blood borne infections in accordance with any directions given by the AFL Victoria General Manager
- c) The AFL Victoria General Manager shall ensure so far as is practicable that the request that the player provide a sample of blood and the results of such testing remain confidential
- d) A player shall immediately upon request by the AFL Victoria General Manager be vaccinated for Hepatitis B and/ or provide evidence of Hepatitis B vaccination
- e) No school shall allow any player to participate in any school match or continue to participate in any school match for so long as such player:-
 - i. is bleeding; or
 - ii. has blood on any part of their person or uniform
- f) Without limiting the generality of paragraphs (e) and (f) hereof, a player shall immediately upon a direction by a field umpire, boundary umpire, goal umpire or emergency umpire leave the playing arena through the interchange area where such umpire if of the opinion that the player is bleeding or has blood on any part of his person or uniform. Upon being directed to leave the playing arena, a player shall not return or take any further part in any school match until and unless:
 - i. The cause of any such bleeding has been abated;
 - ii. The injury is securely covered to the extent that no visible blood shall emanate therefrom
 - iii. Any blood-stained article of uniform has been removed and replaced; and
 - iv. Any blood on any part of the player’s person has been thoroughly cleansed and removed

A player directed to leave the field may be replaced by another player listed on the sheet. A replacement player may enter the field while a player that is being replaced is leaving the field. If a replacement player does not enter the field by the time the directed player leaves the field, the umpire shall re-commence play immediately.

On observing that a player is bleeding or where any item of uniform or any part of the player is otherwise covered in blood, the umpire shall cause the resumption of play to be detained after the first break in play following detection of such injury or blood, so that the player can leave the field. A player who refuses to promptly obey a direction of an umpire given accordance with this paragraph shall be reported by the umpire and such refusal shall be deemed to constitute a reportable offence under the Laws of the Game of Australian Football.

- g) Each school ensure that the team medical Officer or trainers and all other persons treating players of a Club shall wear protective gloves
- h) Each school shall ensure that any bloodied item of uniform or clothing of a player is placed as soon as possible in a hygienic sealed contained and discarded or destroyed
- i) Each school shall ensure that all towels, wipes, bandages, dressings and other materials used in the treatment of bleeding players shall be placed in a hygienic sealed container and discarded or destroyed
- j) Each school shall ensure that all dressing rooms and other areas occupied by the school prior to, in the course of or immediately following the completion of any school match are

kept clean and that no blood shall remain on any surface, equipment, hand basin, toilet, shower, bath or other area. All such surfaces, equipment and areas shall be cleansed and disinfected immediately after contact with blood.

6.1 Order Off Rule

The umpire in charge of a match shall have the power to send a player from the field for a period of ten (10) minutes of playing time (during which time a replacement shall be permitted).

The player sent off must report to his Team Manager. The Team Manager in conjunction with the opposition Team Manager and Timekeepers will inform the player when he/she is able to return to the field.

A player sent off does not have to be reported. But a player reported must be sent off for the ten minutes.

A second offence warranting send-off means the player must be reported and remain off the field for the duration of the match (with replacement again allowed). **see Appendix F for a copy of the Notice of Report form*

Process for Reported Players

6.1.1 Yellow Card

Yellow Card (Non reportable Incident): Will be applied to a player who displays general misconduct whereby the officiating umpire does not deem the incident reportable eg : disputing a decision, bad language, throwing a mouth guard, and undue rough play. The player will be removed from the field for 5 minutes - The player cannot be replaced. Any player who incurs a second yellow card in the same game will be removed from the playing field for the remainder of the match (replacement allowed after 10 minutes)

6.1.2 Red Card

Red Card (Reportable Incident): Will be applied to a player who actions are deemed to be reportable ie. striking, charging, dangerous bumping to the head, tripping by foot or leg, avoidable contact with an umpire. The player will be removed from the playing field for 15 minutes (one quarter equivalent) - The player cannot be replaced.

6.1.3 Black Card

Black Card (a seriously reportable offence): Will be applied to a player who actions are deemed to be extremely negligent ie. king hit, head butting, kicking or second offence for striking, charging, dangerous bumping to the head, tripping by foot or leg, avoidable contact with an umpire - The player cannot be replaced for the remainder of the game

Racial Vilification: If heard by the umpires will incur a Black Card, the offending player is to be sent off the rest of the game – cannot be replaced and a written description must be detailed on the match report or separate sheet of paper, by the umpires.

Claims of racial vilification [not heard by an umpire(s)]: the complaint must be referred to both coaches for appropriate follow up by the school(s) involved; and if required the matter will be referred to AFL Victoria for further investigation.

6.1.3 Obligation on Umpires to report

Where a person is involved in an incident that may constitute a Reportable Offence, the umpire shall report that person with such reportable offence. Set penalties will apply for some reportable offences, however, if the officiating umpire deems the reportable offence too severe the matter will be referred to a Tribunal set up by AFL Victoria. **see Appendix F*

6.1.4 Process for reporting Players

The reporting Umpire is to notify the Team Manager of any reports at the end of the game.

The Team Manager is then to notify the Competition Manager on the same day the report is made.

The reporting Umpire must complete a Match report outlining the circumstances of the incident and these are to be supplied to both acting Team Managers

Set penalties will apply for most reportable offences, as outlined in Appendix F.

All offences considered too severe will be referred to an AFL Victoria Tribunal to determine the appropriate penalty

AFL Victoria is to then set up Tribunal (if necessary) consisting of:

- Chairperson – Appointed by AFL Victoria
- Up to two (2) AFL Victoria Staff or other persons appointed to act as tribunal members.

Where possible any penalties given will be imposed for the remaining duration of the competition.

If imposing any part of the penalty during the competition is not possible, reference will be made to the player's school regarding the incident and subsequent finding.

6.1.5 Maximum Order Off Penalty

Any school which has three or more players red carded during the game the match will be forfeited

6.2 Video Reporting by Umpires

- d) Upon viewing a video recording of a Match in which a field umpire has officiated, where a person is involved in an incident that may constitute a Reportable Offence the field Umpire shall:
 - i. Report that person by completing a Notice of Report in the form prescribed by the Match Day Manager from time to time; and
 - ii. Lodge a copy of the Notice of report with the appropriate AFL Victoria staff member
- e) A person may be reported on the basis of a video recording regardless of the source of the video
- f) A field umpire shall report a person under Regulation 6.2 (b) by no later than 6 hours after the completion of the match, unless in the opinion of the Match Day Manager, it will be unjust if the report could not be made outside the prescribed time.

7.0 UNIFORMS

7.1 Players' boots, jewellery and protective equipment

INTERPRETATION

Protective Equipment includes but is not limited to

- (a) mouth guards;
- (b) hard-shell helmets; (c) shoulder pads;
- (d) back supports;
- (e) arm guards; and knee braces; (f) knee pads
- (g) any other item designated as such by the relevant controlling body.

7.1.1 Compulsory Protective Equipment

- c) The wearing of mouth guards is highly recommended in all official Herald Sun Shield matches.
- d) Jewellery of any description must not be worn whilst playing, including metal hair pins ie. Bobby pins. Body piercing must be removed and cannot be covered by taped. When identifying players wearing prohibited jewellery, field umpires will issue a verbal warning; if prohibited jewellery is not removed the field umpire will stop play and issue the player with a Yellow Card. This player will then be required to leave the field for ten minutes and cannot be replaced. Play will recommence with a free kick awarded to the opposition team from where the ball was positioned when the umpire stopped play.

8.0. THE FOOTBALL

8.1 Supply and selection of footballs

Footballs will be supplied by AFL Victoria for all official Herald Sun Shield Matches
All official Herald Sun Shield matches within the girls competition will use a Sherrin size 4 leather match ball.

9.0 TEAM REQUIREMENTS

9.1 Number of players in team

- a) A team must consist of no more than 18 players, who may be on the Playing Surface at any one time, with no more than six (6) Interchange Players.
**Any request for additional players must be agreed upon by both teams and approved by an AFL Victoria representative*
- b) The minimum numbers of players to constitute a side shall be 11.

9.2 Team Benches

A team may have up to a maximum of six (6) players on the interchange bench.

9.3 Lodging Team Sheet

Unless otherwise determined by AFL Victoria, a Team Sheet shall:

- a) list the names and numbers of the players in the Team;
- b) identify the interchange players;
- c) identify the captain; and
- d) list the name of the coach, team runner(s) and any other Official participating in the match.

9.3.1 Provision of Team Sheet

Completing and Lodging Team Sheet unless otherwise determined by a AFL Victoria, an Official of each team shall complete and lodge with an AFL Victoria representative its Team Sheet no later than 15 minutes before the scheduled commencement of a match.

10. MATCH RULES

Games are to be played in accordance with the Laws of Australian Rules Football, except for those rules stipulated below:

- For all games conducted in the Herald Sun Shield Girls Competition, a twenty-five (25) metre penalty shall be awarded in place of a fifty (50) metre penalty

11. GAME PLAY


11.1 Tagging/Flooding

The player whose sole objective is to contest the ball must be permitted to do so. Ethically it is the responsibility of coaches to provide the best possible teaching and learning conditions; therefore, the use of negative defensive tactics where the opposing players' sole objective is to prevent a player from gaining possession is not allowed. Tactics such as tagging and flooding are elements of the modern game; however, they are detrimental to the philosophy of providing an environment that maximises the desired fair, fun, fast, skillful and competitive elements of the game at this level.

12. OFFICIALS

- All water carriers (3 student's maximum) are to be clearly identifiable by school colours/uniform, e.g. school tracksuit or rugby top and must wear a florescent bib.
- Trainers (4 maximum) are to be clearly identifiable by white clothing.
- Trainers and water carriers are to perform their task and immediately leave the ground - they must not remain on the ground "spectating."
- Runners (1 per team) are to be clearly identifiable by school colours and distinguishable from trainers/water carriers. The runner's purpose is to deliver messages only – not stay on the ground to coach or spectate.

- Unless attending to an injured player, no official is permitted within the 50m arc during the time when a defensive player is preparing to kick in or in the act of kicking the football back into play after a behind has been scored.
- Where an official contravenes this law, the opposing team shall be awarded a free kick at the back line of the Centre Square, to be taken by the player from the opposing team closest to that location

School Name:						
Coach:						
Manager:						
Team Captain/s:						
Assistant Coach:						
Runner:						
Colours:						
Number	Name	Year Level	Number	Name	Year Level	
1			21			
2			22			
3			23			
4			24			
5			25			
6			26			
7			27			
8			28			
9			29			
10			30			
11			(insert number)			
12			(insert number)			
13			(insert number)			
14			(insert number)			
15			(insert number)			
16			(insert number)			
17			(insert number)			
18			(insert number)			
19			(insert number)			
20			(insert number)			

Appendix A

AFL Victoria Herald Sun Shield - Team Sheet

I certify that, according to the school records, the students listed above are eligible to play in the AFL Victoria Herald Sun Shield as stipulated by the Herald Sun Shield Rules & Regulations V1.6.

I have read and understood the Herald Sun Shield Rules & Regulations as supplied by AFL Victoria.

I hereby give permission for those students listed to be photographed and/or filmed and for images and names to be published through the appropriate AFL Victoria media channels.

(If any name(s) and/or images are to be withheld please contact the AFL Victoria School Football Competition Coordinator or notify the Match Day Manager on the day.)

Principal or
Principal's
Representative

Signature

Full Name

Appendix B

AFL Victoria Herald Sun Shield Match Day Check List



School Name:

Coach:

Manager:
(if applicable)

	Yes	No
Does the ground have proper field markings?		
Has the goal post padding been put out?		
Has a ground inspection been completed?		
Have the change rooms / toilets been opened?		
Is there dedicated a garbage bin and bag per school?		
Has each coach been supplied with the 'Most Valuable Player Medals'?		
Do timekeepers have Pens and score cards?		
Have the umpires been supplied with the game balls?		
Have clash jumpers been supplied by AFL Vic for the day?		
Has all equipment been packed away after the conclusion of the event?		
Has all the litter been picked up after the conclusion of the event?		

Potential hazards:

Comments:

MANDATORY & ENFORCEABLE CODES OF CONDUCT FOR COACHES, PLAYERS, PARENTS, SUPPORTERS AND OFFICIALS

All Schools and Sporting Associations, including Coaches, Officials, Players and Supporters, that enter the AFL Victoria Herald Sun Shield Competition fully support the following codes of conduct, as introduced by AFL Victoria.

COACHES CODE OF CONDUCT

Coaches in the AFL Victoria Herald Sun Shield Competition agree to the following Coaches Code of Conduct. They shall represent themselves in an honest manner and without bringing the coaching profession or the Game into disrepute, and will endeavour to uphold the following to the best of their ability:

1. Will respect the rights, dignity and worth of all individuals within the context of any involvement in Australian Football, including refraining from any discriminatory practices on the basis of race, religion, ethnic background, or special ability/disability.
2. Will abide by and teach the AFL Laws of the Game and the Rules and Regulations of the AFL Victoria Herald Sun Shield Competition.
3. Will have due consideration for the health and well-being of the players in their care.
4. Will refrain from any form of personal abuse or unnecessary physical contact with the players in their care.
5. Will stress and monitor safety always.
6. Will endeavour to keep informed regarding sound principles of coaching and skill development, and of factors relating to the welfare of all players.
7. Will at all times display and teach appropriate sporting behaviour, ensuring that players understand and practise fair play.
8. Will display and foster respect for umpires, opponents, coaches, administrators, other officials, parents and spectators.
9. Will at all time reject the use of performance enhancing substances in sport and will abide by the guidelines set forth in the AFL DRUG POLICY.

PLAYER'S CODE OF CONDUCT

1. Play by the rules – the rules of the AFL Victoria Herald Sun Shield and the AFL Laws of the Game.
2. Never argue with an umpire or other official.
3. Treat all players as you would like to be treated – fairly.
4. Co-operate with coaches, umpires and team-mates.
5. Never use ugly remarks based on race, religion, gender or ability

PARENTS & SUPPORTERS CODE OF CONDUCT

1. Remember that you are there for the participants to enjoy the game.
2. Encourage participation.
3. Never ridicule mistakes or losses – supporters are there to support not downgrade.
4. Lead by example and respect all players, coaches, umpires and spectators – physical or verbal abuse will not be tolerated.
5. Recognise all volunteers who are giving up their valuable time.
6. Never publicly criticise umpires – raise personal concerns with club officials in private.
7. Never use ugly remarks based on race, religion, gender or ability.

All parents and/or guardians registering their child in the AFL Victoria Herald Sun Shield Competition, hereby agree to abide by these principles, supporting AFL Victoria to take any necessary disciplinary actions including the suspension and banning where warranted of any players, parents and or spectators for repeated or serious breaches of these Codes of Conduct.



Application Form –

SSA

Promotion/Relegation

Name: _____ Position: _____

on behalf of School Sport Association: _____

makes an application for (please circle): Promotion / Relegation

In the AFL Victoria Herald Sun Shield Competition, from (please circle current participation status);

Boys / Girls Senior / Intermediate Division 1 / Division 2

To (please circle the level of competition SSA is applying to compete in);

Boys / Girls Senior / Intermediate Division 1 / Division 2

Please provide a description of the reason below:

Please provide relevant supporting evidence including; past results, development of school football programs within the Association, etc.:

Signed SSA Representative: _____ Date: ____/____/____

To be submitted to Nicholas Holloway at Nicholas.holloway@afl.com.au

Sighted Nicholas Holloway: _____ Date: ____/____/____



Application Form – Underage Player Permit

School name: _____ makes an application for:

Student Name: _____

School Contact Name: _____

School Contact Email: _____

School Contact Phone: _____

To 'Play Up' in (please specify the relevant age group of AFL Victoria's Herald Sun Shield Competition) _____

Student's Date of Birth: ____/____/____

Student's Height: _____ cm

Student's Weight: _____ kg

Student's Year Level: _____

Age group/level of competition student currently competes in at Community Football Level or School Football Level (if applicable);

Age Group: _____ League: _____

Please provide a brief description of the reason below:

Parent/Guardian Declaration:

I _____ hereby give my son/daughter permission to play football in the _____ age group of the AFL Victoria Herald Sun Shield Competition.

The (school name) _____ has informed me of the difference in rules and possible playing conditions between the age groups (if applicable) and I fully understand these differences.

Signed Parent/Guardian: _____ Date: ____/____/____

Signed School Representative: _____ Date: ____/____/____

To be submitted to Nicholas Holloway at Nicholas.holloway@afl.com.au

Sighted Nicholas Holloway: _____ Date: ____/____/____

Appendix F

AFL VICTORIA HERALD SUN SHIELD COMPETITION NOTICE OF REPORT

I hereby report the following player / official during the Match v

Played at GRADE: DATE:/...../.....

PLAYER: PLAYER No: GRADE: SCHOOL:

REPORTABLE OFFENCES THAT MUST BE HEARD AT THE TRIBUNAL (UMPIRE TO TICK APPROPRIATE BOX)
 (ANY PLAYER / OFFICIAL REPORTED FOR THE FOLLOWING OFFENCES SHALL APPEAR BEFORE THE AFL VICTORIA TRIBUNAL)

19.2.2		Tribunal
b)	Intentionally making contact with or striking an Umpire	
c)	Attempting to make contact with or strike an umpire	
e)	Spitting at or on an Umpire	
f)	Spitting at or on another person	
l)	Behaving in an abusive, insulting, threatening or obscene manner towards or in relation to an Umpire	
z)	Engaging in any other act of misconduct or serious misconduct	

Note:- Misconduct covers offences not covered specifically under other laws, e.g. urinating in view of spectators, exposing themselves in front of spectators, etc.

REPORTABLE OFFENCES THAT MAY BE HEARD AT THE TRIBUNAL (UMPIRE TO TICK APPROPRIATE SET PENALTY BOX OR TRIBUNAL BOX)
 (ANY PLAYER / OFFICIAL REPORTED FOR THE FOLLOWING OFFENCES MAY APPLY TO ACCEPT THE RELEVANT SET PENALTY)

19.2.2	*a) intentionally or carelessly	1 Week	2 Weeks	Tribunal
	*(i) Intentionally striking another person			
	Carelessly striking another person			
	(ii) Kicking another person			
	(iii) Kneeing another person			
	(iv) Stomping on another person			
	*(v) Charging another person			
	*(vi) Engaging in rough conduct against an opponent which in the circumstances is unreasonable			
	(vii) Bumping or making forceful contact to an opponent from front-on when that player has their head down over the ball			
	(viii) Head butting an opponent or making forceful contact to an opponent using the head			
	(ix) Eye-gouging an opponent or making unreasonable or unnecessary contact to the eye region of an opponent			
	*(x) Making unreasonable or unnecessary contact to the face of an opponent			
	*(xi) Making unreasonable or unnecessary contact with an injured player			
	*(xii) Scratching another person			
	*(xiii) Tripping another person whether by hand, arm, foot or leg			
	d) Carelessly making contact with an umpire			
	*g) Attempting to strike another person			
	h) Attempting to kick another person			
	*i) Attempting to trip another person whether by hand, arm, foot or leg			
	*j) Using abusive, insulting, threatening or obscene language			
	k) Using abusive, insulting, threatening or obscene language towards or in relation to an Umpire			
	m) Disputing a decision of an Umpire			
	*n) Use of an obscene gesture			
	*o) Engaging in time wasting			
	*p) Engaging in an act of staging			
	*q) Engaging in a melee, except where a Player's sole intention is to remove a team mate from the incident			
	r) Instigating a melee			
	*s) Wrestling another person			
	*t) Pinching another person			
	*u) Interfering with a player kicking for goal			
	*w) Intentionally shaking a goal or behind post when another player is preparing to kick or is kicking for goal or after the player has kicked for goal and the ball is in transit			
	(x) Failing to leave the playing surface when directed to do so by a field Umpire			
	*y) Wearing boots, jewellery and equipment prohibited under law 9 of the AFL Laws of the Game			

NB: * Indicates offences where reprimands may be applied by the Tribunal

NOTE: If the reported player has been previously suspended or reprimanded in the Herald Sun Shield Competition the player shall not be able to apply for the set penalty until offered by the Participation Manager of AFL Victoria. The Participation Manager of AFL Victoria is the only person empowered to decide after studying a player's tribunal history whether a player can accept the minimum prescribed penalty or will be required to attend the Tribunal Hearing. If a player wishes to accept the minimum set penalty the School Principal must contact the Participation Manager of AFL Victoria, no later than 12 noon on the first working day immediately following the match for approval. **If the report is not requested to be heard by a tribunal by any party noted below (umpire/offended player(s)/School Principal/official) the player is automatically to be given the prescribed set penalty.**

UMPIRE TO COMPLETE:

I was officiating as Field/Boundary/Goal Umpire. During the Quarter, when the incident occurred:

The above named player was reported for

Player Offended Against School: No:

Signed: Umpire: (Print Name)

OFFENDED AGAINST PLAYER'S SCHOOL:

The player requests the case be heard by the Independent Tribunal.

Signed: Signed: Date:/...../.....

SCHOOL TEAM MANAGER / OFFICIAL PLAYER ACKNOWLEDGEMENT

REPORTED PLAYER'S SCHOOL TEAM MANAGER / OFFICIAL:

School Team Manager / Official is to act for and on behalf of the player. Under no circumstances is the charged player to approach the Umpire.

The Player wishes to apply for the set penalty as outlined. The player requests the case be heard by the Independent Tribunal.

Signed: Signed: Date:/...../.....

SCHOOL TEAM MANAGER / OFFICIAL PLAYER ACKNOWLEDGEMENT

WHITE Copy: AFL Victoria YELLOW Copy: Umpire PINK Copy: Offended Against Player BLUE Copy: Charged Player