



AFL Victoria Workforce

Game Development Officer – AFL Victoria Website

At AFL Victoria our Casual Workforce play an integral part of reaching our goal to enhance and grow our game across Victoria – from grassroots to elite.

Our Game Development Officers (GDO's), facilitate programs and competitions to introduce Aussie Rules to new audiences. A GDO is responsible for facilitating sessions in a fun, inclusive and safe way at schools, community clubs and local competitions.

You don't need to have played Aussie Rules or be a footy expert to join the team, but you do need to be enthusiastic, a good communicator and able to engage a group.

This is a casual role, and hours vary depending on program scheduling.

A DAY IN THE LIFE OF:

Key Accountabilities:

- Design AFL Programs of various lengths utilising the games booklet and program templates
- Deliver AFL Programs to a range of participants varying in age and ability, inclusive of set up and pack up
- Engage in promotion of local sporting clubs while on programs and promote the transition from Sporting Schools Programs to Club Auskick/ Football
- Ability to adapt to fast changing work environments
- Interact with key stakeholders involved in promotion of the game
- Umpire a range of formats including Unders, AFL Nines and Superkick

If you are someone who is energetic, has strong communication skills and can engage a group of young kids, then this job is for you!

To express interest please complete the following form and we will notify you when the next Job Advertisement goes live:

[AFL Victoria | Casual Game Development Officer | Expression of Interest \(EOI\)](#)