AFL Sydney Boys Independent Schools Competition - Quick Reference Guide

Rule	Year 5/6	Year 7/8	Year 9/10	Opens (Div 2 & 3)	Opens (Div 1)
Playing Field (Min-Max)	100-140m (L) x 75-95m (W)	Full Field	Full Field	Full Field	Full Field
Ball Size	Size 3 Leather	Size 4 - Leather	Size 5 - Leather	Size 5 - Leather	Size 5 - Leather
Minimum Age Group	Year 4	Year 6	Year 8	Year 10	Year 10
Player Allocation	Min - 9	Min - 13	Min - 13	Min - 13	Min - 16
	Max - 12	Max - 16	Max - 16	Max - 16	Max - 18
	Bench - Unlimited	Bench - Unlimited	Bench - Unlimited	Bench - Unlimited	Bench - 4 (max 22 on team sheet)
	Recommended Squad - 13	*Recommended Squad - 20*	*Recommended Squad - 20*	*Recommended Squad - 20*	*Recommended Squad - 22-24*
Playing Times	4 x 10 Min Quarters	4 x 15 Min Quarters	4 x 15 Min Quarters	4 x 16 Min Quarters	4 x 20 Min Quarters
	4/5/4 Intervals	4/5/4 Intervals	4/5/4 Intervals	4/5/4 Intervals	5/10/5 Intervals
Smothering, Shepharding, Barging, Fending	As per the laws of the game				
Tackling	As per the laws of the game				
Zones	As per the laws of the game				
Starting and Restarting Play	No full possession in the ruck	As per the laws of the game			
Out of Bounds	Ball Up - 5m from Boundary	Ball Up - 10m from Boundary			Boundary Throw In
Marking (Distance)	10m	15m			
Run and Bounce	10m & 1 bounce	As per the laws of the game			
Distance Penalties	25m	50m - As per laws of the game			
Kicking off the ground	X	As per the laws of the game			
Deliberate out of bounds/rushed behind	Not Applied				
Playing On & Advantage	✓	✓	✓	✓	✓
# of Umpires - Field	1-2	2	2	2	2
Boundary	N/A				League-appointed otherwise N/A
Goal	School to supply	School to supply	School to supply	School to supply	School to supply
Officials allowed (Max.6)	Coach, Ass. Coach	Coach, Ass. Coach	Coach, Ass. Coach	Coach, Ass. Coach	Coach, Ass. Coach
	Manager, Runner	Manager, Runner	Manager, Runner	Manager, Runner	Manager, Runner
	2 x Water carrier	2 x Water carrier	2 x Water carrier	2 x Water carrier	2 x Water carrier