

Critical Incident Response Flow Template

A critical incident is an extraordinary situation that has a significant or distressing impact on the football club / league, its members and the wider community. No two incidents are the same, but some examples are:

- Death or serious injury on field
- Sudden or unexpected death of club member
- Natural disaster
- Serious assault, child safeguarding or vilification allegations
- Significant property or financial loss e.g. fire, flood

Critical Incident Response Contact List (To be completed by League/AFL State body)

Role/Title	Organisation	Contact Person	Email	Phone
Head of AFL Victoria	AFL Victoria	Greg Madigan	Greg.madigan@afl.com.au	0417 906 811
Club Development & Experience Manager	AFL Victoria	Paul Milo	Paul.milo@afl.com.au	0435 802 307
Club Development Coordinator	AFL Victoria	Maddy Gough	Maddy.gough@afl.com.au	0498 333 153
Community Venue Development Lead – Vic	AFL Victoria	Beau Tran	Beau.tran@afl.com.au	0461 111 235
Community Football Manager	AFL Victoria	John O'Donohue	John.odonohue@afl.com.au	0428 507 332
Marsh Insurance	Marsh Insurance		Contact Form	
Converge International	Converge International		info@convergeintl.com.au	1300 687 327
StandBy - Support After Suicide	StandBy		https://standbysupport.com.au/contact-us/	1300 727 247

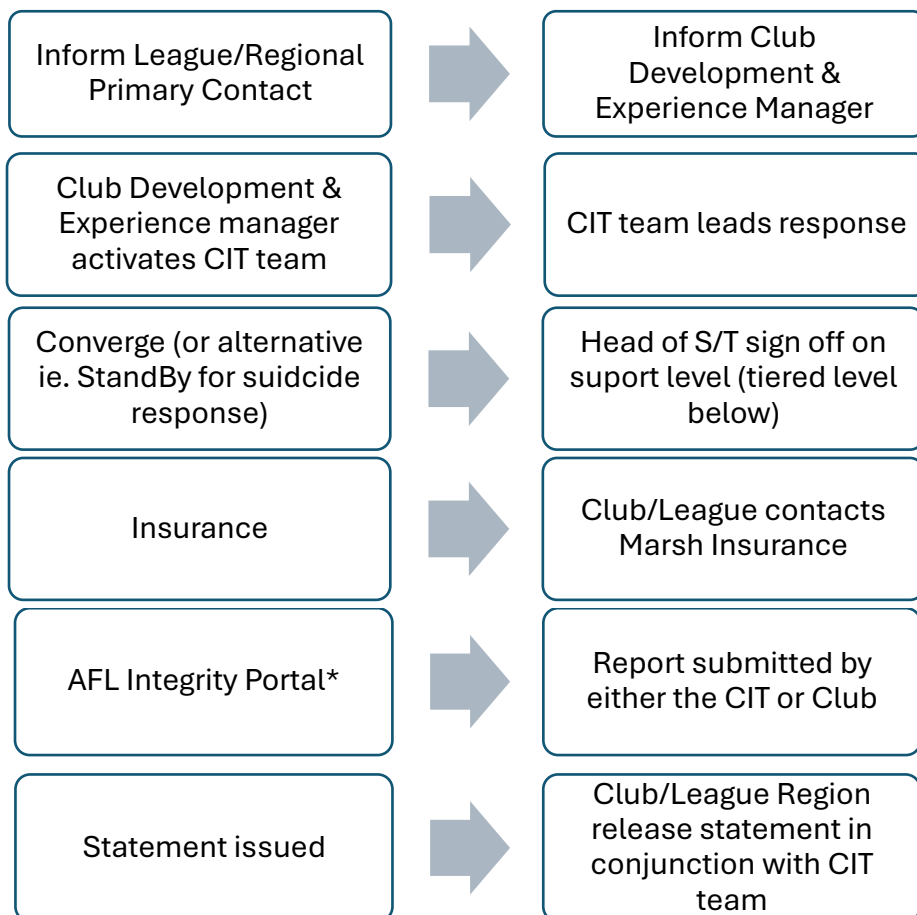
Critical Incident Team (CIT) Process Flow

1st response– contact relevant emergency services on 000 (Police, Ambulance, Fire)



2nd response – as soon as reasonably practicable and when safe to do so, inform your league/region contact who will initiate critical incident process below

3rd Response



* For any matters relating to any allegations that may contravene the AFL's Rules and Policies. This includes but is not limited to complaints relating to vilification, discrimination, wagering, illicit substances, concerns involving children or minors, grooming, sexual or physical assault, along with security or risk related concerns identified at our AFL partner stadiums.

Tiered Level

Tier	Types of incident (examples)	Response levels required
Black	<ul style="list-style-type: none"> Death of a player on field Death of a person occurs at club Other extraordinary events at Head of State/Territories discretion 	<ul style="list-style-type: none"> AFL EGM Game Development can approve deployment of third party (Converge International) CI response including on-the-ground support resources – targeted at alleviating potential risks to staff in managing the incident
Red	<ul style="list-style-type: none"> Significant natural disaster or incident impacting on the Club directly Death of a significant club person / player currently active at club Suicide of club member Other extraordinary events at Head of State/Territories discretion 	<ul style="list-style-type: none"> Critical Incident response to be followed by Club/League including deployment of third-party responses (e.g. Sports Chaplaincy, Standby, others) as required Head of State/Territory coordinating support response as needed Responding to a suicide guide followed by Club/League
Orange	<ul style="list-style-type: none"> Immediate property or financial loss to the club impacting on playing season 	<ul style="list-style-type: none"> Critical Incident response followed by Club/League AFL Head of State/ Competition Manager may be involved in response where required
Green	<ul style="list-style-type: none"> Medical incident on field at the club (e.g. broken leg on field) 	<ul style="list-style-type: none"> League/Club policies implemented Support available through CI guide / MH&W resources as needed Competition Manager may be involved in response