

# NAB AFL SUPERKICK PARENT HELPER ROLES



A fundamental part of NAB AFL Superkick is the involvement and support of Parents and Guardians.

This fact sheet provides an overview on how to engage potential Parent/Guardian Helpers, and key support roles that can be filled to assist and support the Superkick centre.

## Engaging potential Parent/Guardian Helpers

Here are five tips to engage with potential helpers to build out your centres Support Crew!

- 1) Set the scene early through communications to Parent/Guardians before the program starts
- 2) Utilise PlayHQ - run a participation report and look for the helper question
- 3) Send links to activity videos before each session to those involved
- 4) Run a small training session before week one, or each week to support those putting their hand up to help
- 5) A little thanks, goes a long way! Don't forget to thank volunteers for their support each week

ROLE	SUPPORT AREA
<b>Activity Helper</b>	<ul style="list-style-type: none"><li>• The key focus of a helper in this role is to run activities and provide a positive experience for participants</li><li>• Activities are easy to set up and follow. Helpers can review the activity videos and cards for support - <a href="http://play.afl/superkick/activities">play.afl/superkick/activities</a></li><li>• No whistle or special skill sets needed</li><li>• Additional support and upskilling provided by Superkick Coordinator</li></ul>
<b>Match Play Field Umpire</b>	<ul style="list-style-type: none"><li>• Lead match play as the field umpire</li><li>• The role of the field umpire is to coach and guide participants as they learn how to play Australian Rules Football</li><li>• Rules can be flexible - encourage players to get rid of the ball, instead of calling 'holding the ball'</li><li>• Take an education lens and provide positive reinforcement for mistakes</li><li>• Call out instructions as play continues - 'pick the ball up, don't kick off the ground'</li></ul>
<b>Match Play Goal Umpire</b>	<ul style="list-style-type: none"><li>• Assist the calling of scores by being the goal umpire</li><li>• Provide scoring signals for goals (six points), behinds (one point) and no scores</li><li>• No scores are to be kept in Superkick</li><li>• Help return the ball and position the defender to kick out after a behind</li></ul>
<b>Match Scenario/Play Team Support</b>	<ul style="list-style-type: none"><li>• Support the team by assisting as an on-field coach</li><li>• Provide positive reinforcement and encouragement to players on field</li><li>• Change players in zones</li><li>• Ensure competitive balance</li><li>• Make sure every player is touching the football</li><li>• Get involved and have fun along side the players</li></ul>